

## 9-on-9 football rules 2015

## 1 General

1. 9-on-9 football shall be played to the same rules as 11-on-11 football with the following exceptions.

## 2 Players and substitutions

- 1. The game shall be played between two teams of not more than 9 players each (Rule 1-1-1-a).
- 2. A team legally may play with fewer than <u>9</u> players, but a foul for an illegal formation occurs if the following requirements are not met:
  - a) When the ball is free-kicked, at least <u>three</u> Team A players are on each side of the kicker. (Rules 1-1-1-b-1 and 6-1-2-c-3)
  - b) At the snap, at least <u>three</u> players wearing jerseys numbered 50 through 79 are on the offensive scrimmage line and no more than four players are in the backfield. (Rules 1-1-1-b-2 and 7-1-4-a)
- 3. A player vacancy occurs when a team has fewer than 9 players in the game. (Rule 2-27-11)
- 4. No player, in excess of <u>9</u>, shall leave the field of play or an end zone while the ball is in play. (Rule 3-5-2-b)
- 5. Team A may not break the huddle with more than <u>9</u> players nor keep more than <u>9</u> players in the huddle or in a formation for more than three seconds. Officials shall stop the action whether or not the ball has been snapped. (Rule 3-5-3-a)
- 6. Team B is allowed to briefly retain more than <u>9</u> players on the field to anticipate the offensive formation, but it may not have more than <u>9</u> players in its formation if the snap is imminent. Whether the snap is imminent or has just occurred, the officials shall stop the action. (Rule 3-5-3-b)
- 7. Blocking below the waist
- 8. The following Team A players may legally block below the waist inside this zone until the ball has left the zone:
  - a) players on the line of scrimmage completely within this zone at the snap; and
  - b) backs who at the snap were stationary and at least partially inside the tackle box and at least partially inside the frame of the body of the <u>lineman next to</u> the snapper. (Rule 9-1-6-a-1)

## 3 Timing

- 1. The maximum total playing time in a game shall be <u>40</u> minutes, divided into four periods of <u>10</u> minutes each, with one-minute intermissions between the first and second periods (first half) and between the third and fourth periods (second half) (Exception: A one-minute intermission between the first and second and the third and fourth periods may be extended for radio and television timeouts).
- 2. The intermission between halves shall be <u>15</u> minutes, unless altered before the game by mutual agreement of the administrations of both teams. Immediately after the second period ends, the referee should begin the intermission by signalling to start the game clock.